

# INDIAN INSTITUTE OF TECHNOLOGY ROORKEE

NAME OF DEPT./CENTRE: **Electronics and Computer Engineering**

1. Subject Code: **EC – 558N** Course Title: **Mobile Computing**

2. Contact Hours: **L: 3 T: 0 P: 0**

3. Examination Duration (Hrs.): **Theory:**

0	3
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**Practical:**

0	0
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4. Relative Weight: **CWS**

15
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**PRS**

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**MTE**

35
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**ETE**

50
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**PRE**

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5. Credits: 

0	3
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 6. Semester: 

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**Autumn Spring Both**

7. Pre-requisite: **EC - 252, EC - 356**

8. Subject Area: **MSC**

9. Objective: To impart knowledge of mobile and wireless computing systems and techniques.

10. Details of the Course:

Sl. No.	Contents	Contact Hours
1.	<b>Mobility:</b> Issues, challenges, and benefits; Review of mobile and cellular communication technology; Review of distributed/network operating systems, ubiquitous computing.	4
2.	<b>Network Programming:</b> Process communication techniques, remote login, ftp, socket programming, RPC, RMI, client-server programming.	4
3.	<b>Process Migration:</b> Steps, advantages, application taxonomy, alternatives, case study of DEMOS/MP.	3
4.	<b>Mobile Computing:</b> Physical mobility, challenges, limits and connectivity, mobile IP and cellular IP in mobile computing, case study of CODA.	6
5.	<b>Wireless LANs:</b> Introduction to IEEE 802.11, Bluetooth and IrDA technologies and standards.	4
6.	<b>Mobile Adhoc Networks:</b> Hidden and exposed terminal problems; Routing protocols: DSDV, DSR, AODV.	6
7.	<b>Wireless Sensor Networks:</b> Motes, smart dust, TinyOS, routing protocols.	4
8.	<b>Handheld Devices and OS:</b> Palm, HP; PalmOS, WindowsCE, Windows Mobile.	4
9.	<b>Mobile Internet and WAP:</b> WWW programming model, WAP programming model, gateways.	4

10.	<b>Mobile agents:</b> Aglets, Tcl, PMADE.	3
	<b>Total</b>	<b>42</b>

11. Suggested Books:

<b>Sl. No.</b>	<b>Name of Books / Authors</b>	<b>Year of Publication</b>
1.	Tanenbaum, A. S., "Computer Networks", 4 <sup>th</sup> Ed., Pearson Education.	2003
2.	Milojicic, D., Douglis, F. and Wheeler R., (ed.), "Mobility Processes, Computers and Agents", Addison Wesley.	2000
3.	Lange, D. B. and Oshima, M., "Programming and Deploying Java Mobile Agents with Aglets", Addison Wesley.	1998
5.	Schildt, H., "The Complete Reference Java2", 5 <sup>th</sup> Ed., McGraw-Hill.	2002
6.	Stevens, W. R., "UNIX Network Programming", Prentice-Hall of India.	1998
7.	Hansman, U. and Merck, L., "Principles of Mobile Computing", 2 <sup>nd</sup> Ed., Springer.	2003